Preparing New Characters

Depending on what level of finish you have ordered, your characters will depend on the amount of prep required & needed by you.

Levels of finish include:

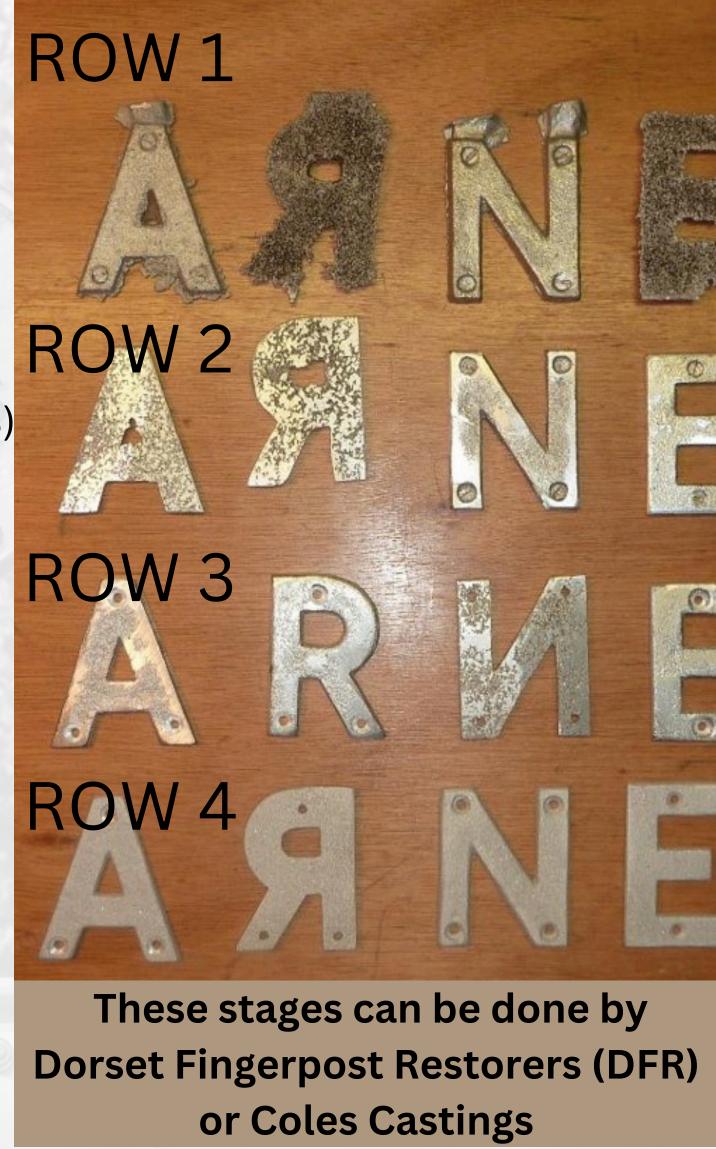
- Rough cast (row 1)
- Fettled/filed/sanded (row 2)
- With holes drilled/countersunk (row 3)
- or all of the above and blasted providing the perfect finish for painting (row 4)

Letters, numbers and distance fraction plates are all available in both 2 ½" and 3" sizes.





Some 'specials' can be hand made by us



HOW TO PREPARE YOUR ROUGH CAST CHARACTERS

You will need a small vice, hacksaw, selection of files and abrasive papers/discs – a power drill/tool with drill bits and sanding disc accessories including a metal countersink to prepare the fixing holes for the small countersunk screws. All the preparation stages are below:

- 1. First, hacksaw the metal casting tang and any larger areas of surplus alloy.
- 2.Fettle/file all the sides which are chamfered keep them this way.
- 3. Drill and countersink all fixing holes.
- 4. Sand front and back faces with 'medium' grit papers to provide a good mechanical key for painting (ensure all casting sand has been removed) Alternatively grit blast.
- 5. File all sharp edges to remove 'burrs' then paint see painting schedule.